

LING 0700 LAB: WEEK 1

TA: Wesley Mark Lincoln

## **WELCOME!**

Introductions

Course admin

Lab practice

## INTRODUCTION

- Wesley Mark Lincoln
- Singaporean
- Native languages: English, Singlish, Mandarin, Hokkien
- Other languages: French, Spanish, Korean, Thai...



#### INTRODUCTION

- National University of Singapore (2018–2023)
  - Life Sciences (specialised in Evolutionary Biology)
  - English Language and Linguistics
- Current second-year PhD student in Linguistics
  - Evolutionary linguistics
  - Sociolinguistic variation in sound and structure

# YOUR TURN! PLEASE TELL US...

- Your name
- Your major(s), minor(s), and year
- Languages you know or like
- Anything else you'd like us to know



**COURSE ADMIN** 

## **COURSE STRUCTURE**

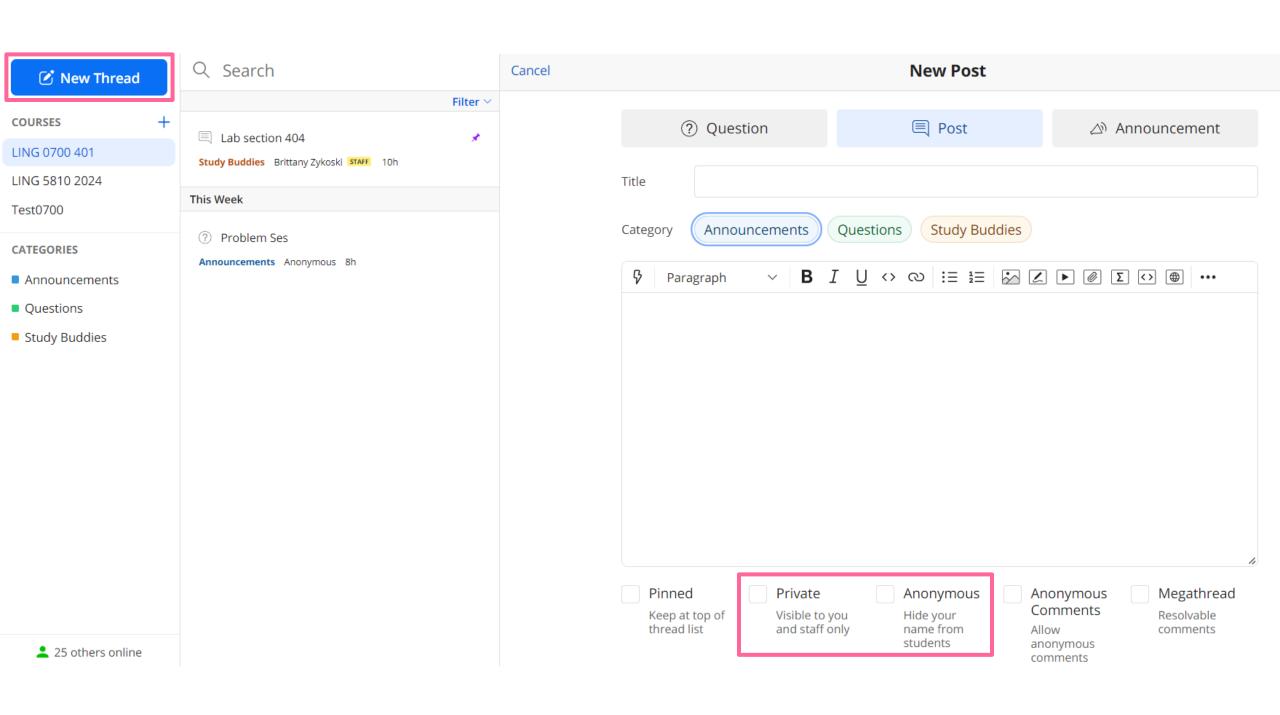
•••	M	T	W	R	F	weekend	M	T	W	R	F	weekend	•••
		Lecture		Lecture				Lecture		Lecture			
				Labs	Labs					Labs	Labs		
	PS up						PS due			PS key up			

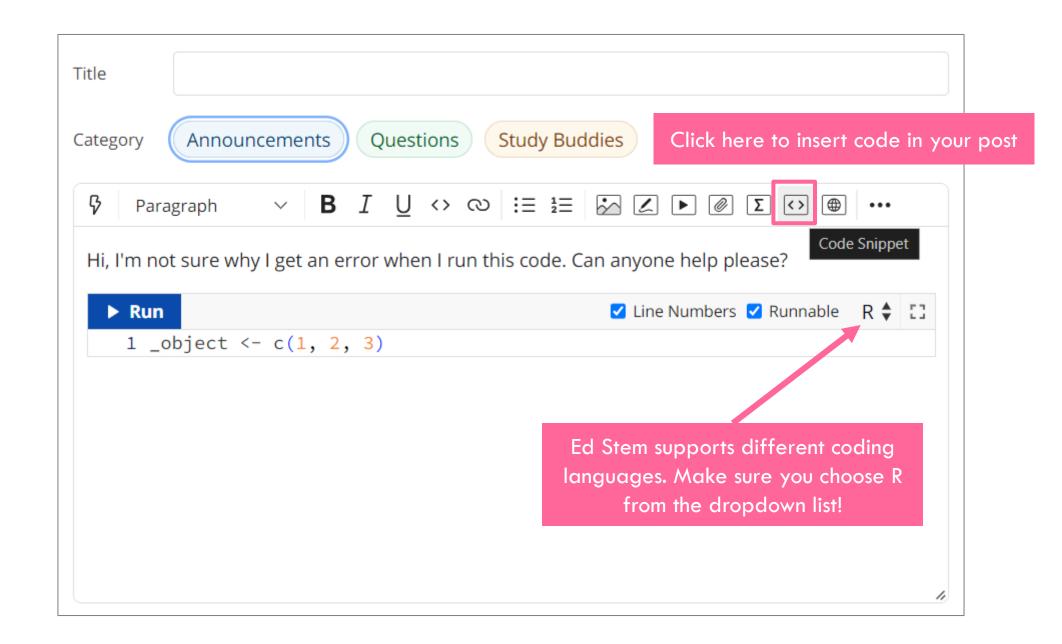
Specific dates are all listed at the end of the syllabus:

https://kathrynschuler.com/datasci/

# ASKING CONTENT QUESTIONS

- Ed Discussion is the go-to platform for this
  - Written, centralised format
  - Option to post anonymously
  - Others may have asked the same question(s) you have (and may have already gotten an answer)

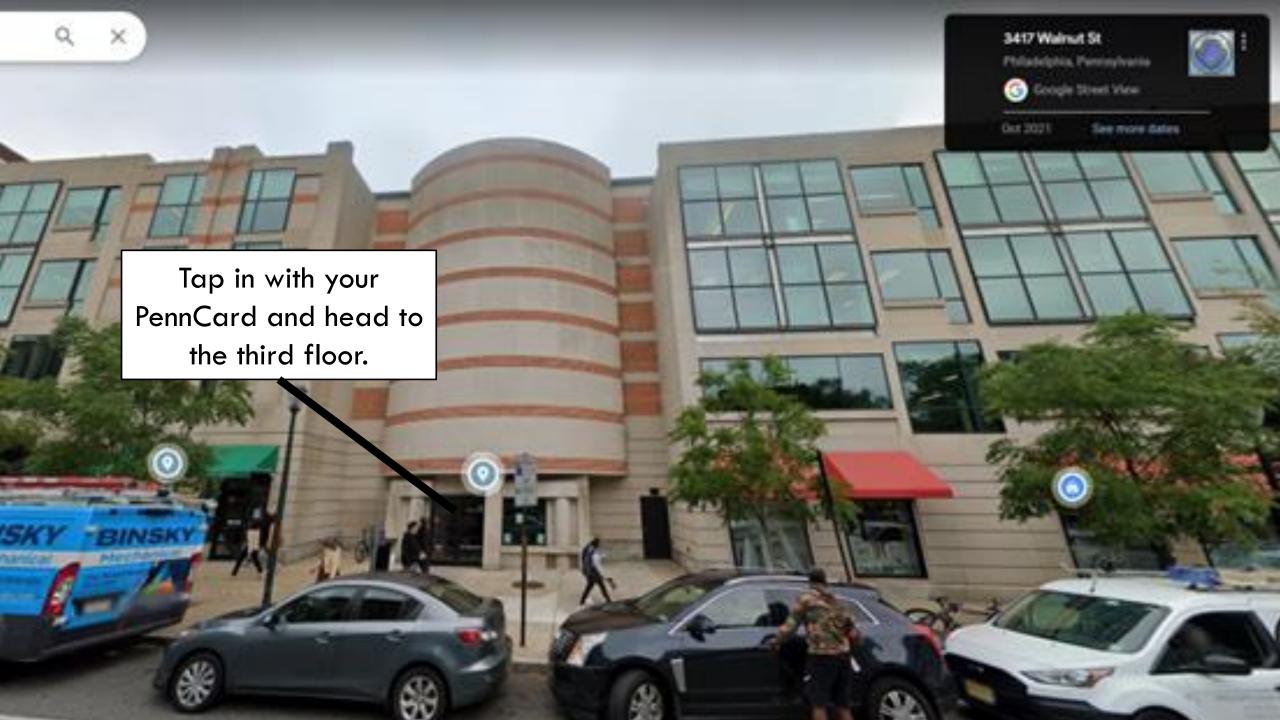


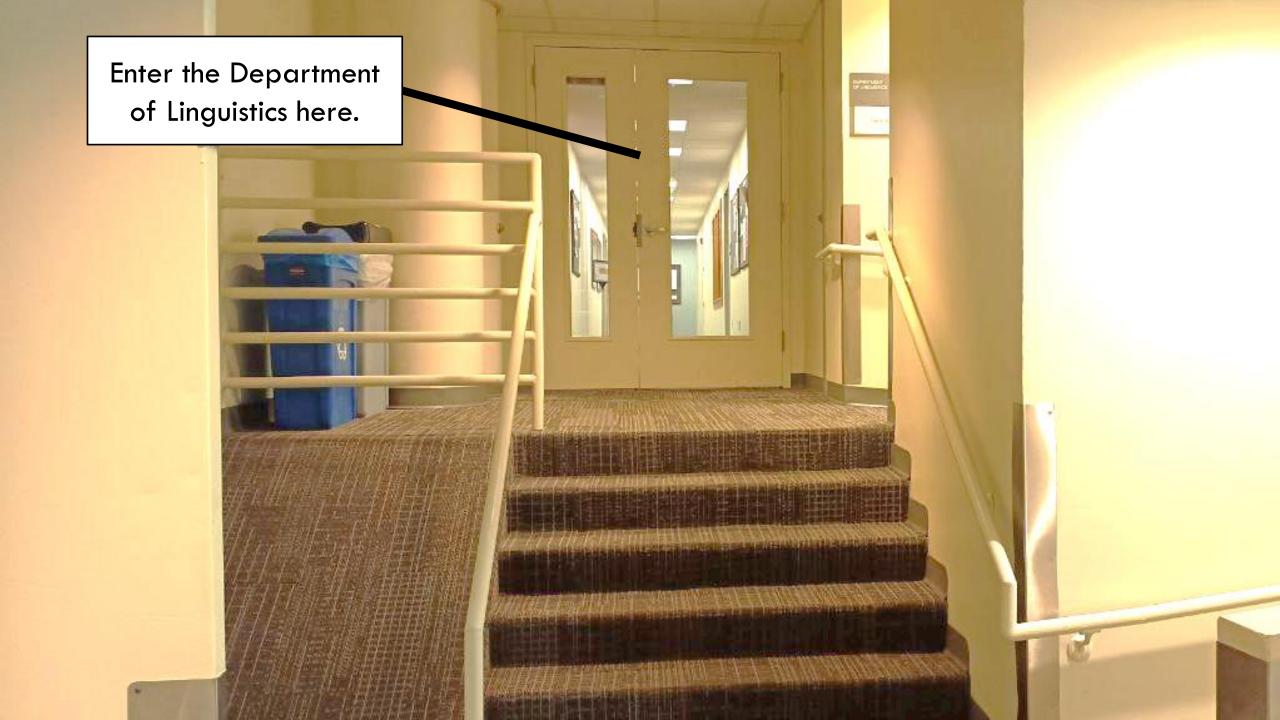


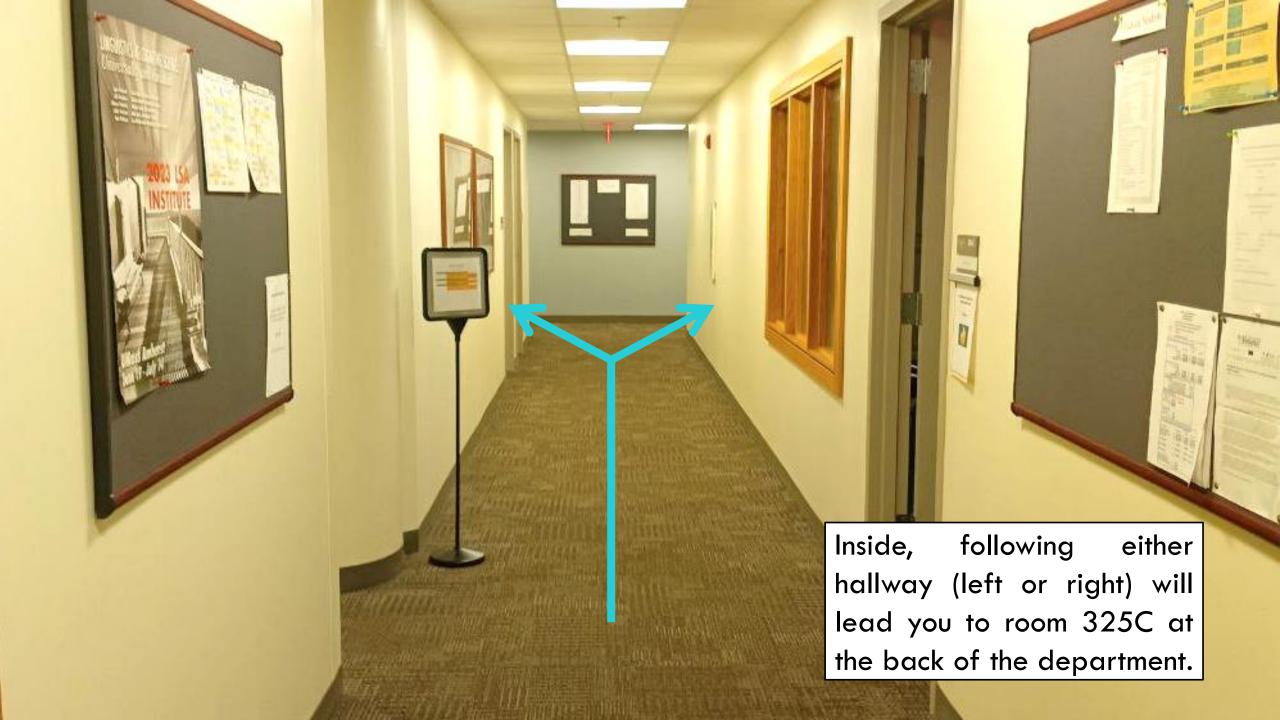
## ASKING CONTENT QUESTIONS

#### Office hours:

- Mondays from 2pm—3pm
- Department of Linguistics, Room 325C
   3401C Walnut Street
   Suite 300C
- Please come prepared with specific questions!









# **CONTACTING ME**

Email: wlincoln@sas.upenn.edu

- Non-content questions (e.g., admin, illness, absence) you would prefer not to ask publicly on Ed
- Include "LING 0700" in the subject header
- I will do my best to reply within 24 hours, prioritising urgent matters



LAB EXERCISES

## GOOGLE COLAB

R is a programming language.

[Python, Julia, MATLAB, C++, JavaScript...]

Google Colab is a development environment where you can run R.

[RStudio, Visual Studio Code, Jupyter Notebook...]

## R BASICS: VALID VARIABLE NAMES

childAge OK!

response\_time OK!

1stPlaceWinner NO! Cannot start with numeral

2fast2furious NO! Cannot start with numeral

Pi NO! Protected name

## R BASICS: VALID VARIABLE NAMES

```
.15 NO! Initial < . > cannot be followed by numeral
```

.object OK!

NO! Cannot start with numeral

15n NO! Cannot start with numeral

n15 **OK!** 

hi NO! Cannot start with underscore

#### R BASICS

Which of the following occur in the code block below?

Suppose we construct a vector with c(1, "two", 3, 4, 5, 6) and assign it to x. What will the following code block return?

typeof(x)



What is the previous question an example of?

- attribute addition
- explicit coercion
- implicit coercion
- O none of the above

The item "two" is a character.

Since vectors are atomic and can only have one type of data, all other items are silently changed to character, i.e.: c("1", "two", "3", "4", "5", "6"). This is termed implicit coercion.

Reminder: implicit coercion follows a given hierarchy:

character > double > integer > logical

If a mix of types are fed into a vector, R coerces the type to the highest in the hierarchy. For example, if you have doubles and logicals, R coerces the vector to double. If you have characters, doubles, and integers, R coerces it to character.

What will the following code block return?

```
x <- 1:4
y <- matrix(x, ncol=2, nrow=2)
typeof(y)</pre>
```

integer



- The : operator creates a range of
   integers so x is of type integer
- y inherits the data type integer
- In other situations, you specify that you want an integer using L, e.g.:

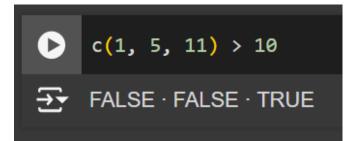
$$x < -c(1L, 2L, 3L)$$

✓ TRUE

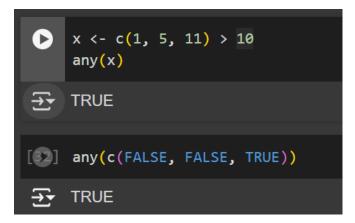
Suppose we run the following code. What will any(x) return?

```
x <- c(1, 5, 11) > 10
```

Operations like > are vectorised in R, so they apply to each position of a vector. Let's break this code down.



Here, R goes through each position of the vector and checks whether the value is  $>\!10$ . If true, it returns TRUE in that position, and if false, it returns FALSE in that position.

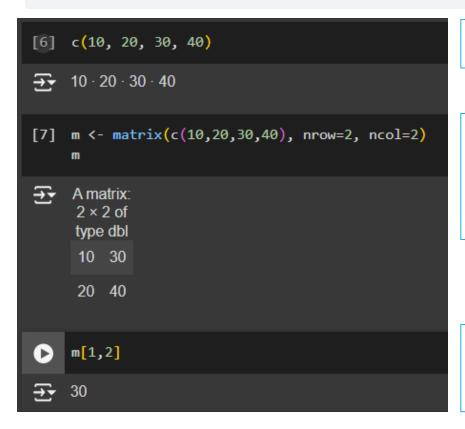


Therefore, these two code chunks are equivalent. any() returns TRUE if any position in its input is TRUE, and false if no position in its input is TRUE.

#### SUBSETTING

Suppose we run the following code. What will m[1, 2] return?

```
m <- matrix(c(10,20,30,40), nrow=2, ncol=2)</pre>
```



Creates a vector of type double

Uses the data in the vector to populate a  $2\times 2$  matrix m, filling columns from top to bottom, left to right

Returns the subset of data in column 1, row 2 (i.e., 30)

#### Suppose we run the following code. What will df\$y[4] return?

#### SUBSETTING

```
df <- data.frame(
    x = c(2, 4, 6, 8),
    y = c("1", "m", "n", "o")
)</pre>
```

```
df <- data.frame(</pre>
         x = c(2, 4, 6, 8),
         y = c("1", "m", "n", "o")
₹
     A data.frame: 4
          × 2
      <dbl> <chr>
                m
          6
                 n
                 0
```

1. Note the structure of df: each vector that we feed into data.frame(), i.e. x and y, becomes a column in df.



2. You can use \$ and a column name to subset the data.



3. The output of df\$y can be further subsetted by choosing only one index, i.e. 4.

### SUBSETTING

```
[34] df <- data.frame(
         x = c(2, 4, 6, 8),
        y = c("1", "m", "n", "o")
[43] # We saw that we can isolate (subset) a column using:
     df[2]
     df["y"]
[48] # We can also select a specific cell using df[r,c]
     # where r=row number, c=column number
     df[1,2]
[51] # To get all rows for a given column, use df[,c]
     df[,2]
     # To get all columns for a particular row, use df[r,]
     df[2,]
```